



INSTILLING IN OUR COMMUNITY YOUTH THE IDEA OF CHRISTIAN CHARACTER

FSCL MONTHLY MEETING MINUTES Church League Commissioners Meeting 12.09.13

Meeting minutes

1. Began 5:34 Prayer by Greg Farris
2. November minutes: Please note officers elected to positions for this year
3. Approved as modified Aldridge moved Alan Schwartz second
4. Treasurers report-Mickle

Old Business

→ Brent Lewis rule about work days to forfeit first season game to first regular season win.
Approved 12-1

New Rule: Article V D. Any manager, coach, or representative from each team in each league shall attend at least one (1) work day at a fscl hosted tournament. Failure to do so will result in the forfeiture of the first regular season win.

→ Starter league rule regarding coaches on the field defeated 3-10
Doug Schwartz, Brett Lewis, Alan Schwartz, Wes Borengasser to present rule about coaches allowed on field in Starter league in lieu of rule. See January 2014 Minutes for explicit details.

→ Batting all players in Pony league: amended subject to defensive substitutions and pitching rules already in place

Motion Mickle 2nd Nelson Approved 14-1

→ Courtesy rule Article X C 22
Amended to catcher only
Approved 16-0

Article X C 22 – New Rule

The USSSA rule on courtesy runners for the catcher will be used in all leagues except t-ball. The last batted out can be used as a runner for the catcher that completed the last defensive out for the batting now at bat. Example – player #21 caught the last out of the 3rd inning, and reaches bases to lead off the 4th, the last batted out for his team prior to his at bat can be used to run for him.

→ Coach pitch:
Change to coach pitch Approved 12-3

Change to Coach Pitch Requires review of certain rules related to coach pitch leagues under Article X H.



INSTILLING IN OUR COMMUNITY YOUTH THE IDEA OF CHRISTIAN CHARACTER

3. A pitching machine shall be used. **Rule Defeated 13-0**
4. A batter will be allowed three (3) strikes or 5 pitches. However, the batter cannot foul out. After a fifth pitch foul, the batter may receive another pitch until the batter either strikes at the ball and misses or the ball is put into fair play. A batter must attempt to hit the ball on all additional pitches, unless the ball is called a “no pitch” by the umpire. A “watched” ball on an additional pitch will be considered a strike and the batter will be out.
5. There will be no walks allowed. **Rule Approved 12-0**
6. An adult representative of the batting team will pitch. The adult representative will be allowed the use of a fielding glove. **Rule Approved 12-2**
7. All infielders (1st, 2nd, SS and 3rd) must have both feet within the dirt baseline when the pitched ball crosses home plate. The pitcher must have both feet in the pitching circle and shall be beside or behind the pitching machine when the pitched ball crosses home plate. **Rule Approved 14-0**
8. A ball hit through the pitching circle, without contact by the coach pitcher, will be called a live ball. If the ball hits the coach pitcher, without touching a fielder, it will be called a “Dead Ball”, with the batter being awarded first base, and base runners advancing one base only if they are forced by another base runner. Any intention on the part of the coach pitcher to contact the ball, while still in play, will result in batter being called out. **Rule Approved 14-0**
9. The speed of the pitching machine will remain constant throughout each game of the season, including preseason and post-season tournaments. For both Super Pee Wee and Bambino the dial will be set at 55% which is equivalent to about 37 mph. **Rule Defeated 14-0**
10. Strikes and “no pitch” balls are judgment calls by the umpire. A “no pitch” being declared will not count as one of the batter’s five pitches or a strike. **Rule Approved 14-0**
11. The batter must take a full hard swing at the ball or it will be called a strike. **Rule Approved 14-0**
12. The catcher must wear a safety mask, leg guards, chest protector, throat protector, etc.
13. A runner may not leave the base until the ball reaches home plate. A runner is automatically out for leaving the base early. **Rule Approved 14-0**
14. On an overthrow to first base (only), all runners may advance one (1) base only, at their own risk. Note: an overthrow is not to be confused with a catching error.
15. Play is dead when:



INSTILLING IN OUR COMMUNITY YOUTH THE IDEA OF CHRISTIAN CHARACTER

SUPER PEE WEE ONLY - Play is dead when a player enters the pitching circle with both feet and the game ball. At that time any player less than half way to the next base must return to the base from which he came unless forced. If the player is over half way to the next base he may advance to said base. The pitcher will be given a chance to make a play on any base when fielding a batted ball within the circle, OR Play is dead once the lead runner is stopped and the umpire has declared the ball dead and called for time (as in Pony League).

BAMBINO ONLY - Play is dead once the lead runner is stopped and the umpire has declared the ball dead and called for time (as in Pony League). **Rule Approved 14-0**

16. The game shall consist of five (5) innings; however, the game shall be officially over if and when one of the teams have an eleven (11) run lead after three (3) innings of play or a six (6) run lead after four (4) innings of play. The score at that point shall be the official score.

17. A half inning will consist of either three (3) outs or five (5) runs. No more than five runs per half inning will be counted.

18. It is mandatory that the game be called after a completed inning when sixty-five (65) minutes have elapsed from the official starting time. If the score of the game is a tie then additional playing time as governed in Article X Section C paragraphs ten (10) and eleven (11) will be allowed. If and when a game is called because of the score, the umpire will allow play to continue until the official time limit is reached.

19. Any game stopped because of rain or any other reason, except time, shall be considered an official game if three (3) innings of play were completed before the game was stopped, or if two and one-half (2 1/2) innings have been completed and the home team was ahead. If two and one-half (2 1/2) innings of play were not completed the game shall be rescheduled and played from the beginning.

20. Coaches are restricted to a distance of arms length from their dugout while their team is on the field. When their team is at bat there may be three (3) coaches on the field (one at first base, one at third base, and one at the pitching machine)

21. There shall be at least one (1) adult present for each team on the field, during the entire game.

22. Either wood or aluminum bats may be used. Maximum length 32" and maximum barrel diameter of 2-¼". Bat must be marked with a manufacturers mark or label certifying the bat to be "BPF 1.15". A batter shall be called out for using or stepping into the batters box with an illegal bat. **Rule Approved 14-0**

23. The pitching machine shall be set before each game as agreeable by both team coaches. The umpire shall have the authority to adjust the machine to make the machine throw strikes at any time during the game. **Rule Defeated 14-0**



INSTILLING IN OUR COMMUNITY YOUTH THE IDEA OF CHRISTIAN CHARACTER

24. The game's official batting order will contain ALL players. Unlimited defensive substitutions will be allowed. Any player arriving after the games starting time will enter into the batting order at the bottom of the line-up and the coach must notify the opposing coach, umpire, and scorekeeper. **Rule Approved 14-0**

New Business

Brett Lewis:

Do away with umpire association hire adult umpires @ \$30.00/game Keep teen umpire same pay.

Pony umpires \$20.00 per game

\$300.00 added cost .

Motion to adjourn Doug Schwartz 2nd Jason Sharum 7:27 pm